

Verification of Immutable Arrays

19CSE205 : PROGRAM REASONING

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Swapping elements in an array.

File: arrayswap.c

```
/*@  
  
*/  
int arrayswap(int arr[], int n, int i, int j) {  
    int temp = arr[i];  
    arr[i] = arr[j];  
    arr[j] = temp;  
}
```

Swapping elements in an array.

File: arrayswap.c

```
/*@
    ensures arr[i] == \old(arr[j]);
    ensures arr[j] == \old(arr[i]);

*/
int arrayswap(int arr[], int n, int i, int j) {
    int temp = arr[i];
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*/
int arrayswap(int arr[], int n, int i, int j) {
  int temp = arr[i];
  arr[i] = arr[j];
  arr[j] = temp;
}
```

Try these variations

```
[kernel] Parsing arrayswap.c (with preprocessing)
[wp] warning: Missing RTE guards
[wp] 2 goals scheduled
[wp] Proved goals: 2 / 2
Qed: 1 (0.58ms-2ms)
Alt-Ergo: 1 (9ms) (12)
```

Note: This is a mutable example of arrays. The array's state changes.

Swapping elements in an array.

File: arrayswap.c

```
/*@
  ensures arr[i] == \old(arr[j]);
  ensures arr[j] == \old(arr[i]);
  assigns arr[i], arr[j];
*/
int arrayswap(int arr[], int n, int i, int j) {
  int temp = arr[i];
  arr[i] = arr[j];
  arr[j] = temp;
}
```

```
[kernel] Parsing arrayswap.c (with preprocessing)
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```

Try these variations

- 1 Specify **assigns** for arr[i], arr[j]
- 2 Specify **assigns** for arr[i] only
- 3 Specify **assigns** \nothing

Note: This is a mutable example of arrays. The array's state changes.

Swapping elements in an array.

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/*@
  ensures arr[i] == \old(arr[j]);
  ensures arr[j] == \old(arr[i]);
  assigns arr[i], arr[j];
*/
int arrayswap(int arr[], int n, int i, int j) {
  int temp = arr[i];
  arr[i] = arr[j];
  arr[j] = temp;
}
```

```
[kernel] Parsing arrayswap.c (with preprocessing)
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Try these variations

- 1 Specify **assigns** for arr[i], arr[j]
- 2 Specify **assigns** for arr[i] only
- 3 Specify **assigns** \nothing
- 4 Run with -wp-rte option.
What happens?

Note: This is a mutable example of arrays. The array's state changes.

Swapping elements in an array.

File: arrayswap.c

```
/*@
  ensures arr[i] == \old(arr[j]);
  ensures arr[j] == \old(arr[i]);
  assigns arr[i], arr[j];
*/
int arrayswap(int arr[], int n, int i, int j) {
  int temp = arr[i];
  arr[i] = arr[j];
  arr[j] = temp;
}
```

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[kernel] Parsing arrayswap.c (with preprocessing)
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```

Try these variations

- 1 Specify **assigns** for arr[i], arr[j]
- 2 Specify **assigns** for arr[i] only
- 3 Specify **assigns** \nothing
- 4 Run with -wp-rte option.
What happens?
- 5 Try fixing it.

Note: This is a mutable example of arrays. The array's state changes.

We list few most used constructs

1. ensures \forall **integer** i ; $0 \leq i < n \implies a[i] == x$; universal quantifier
2. ensures \exists **integer** i ; $0 \leq i < n \ \&\& \ a[i] == x$; existential quantifier
3. requires $\text{\valid_read}(a + (0..n-1))$; for immutable arrays
4. requires $\text{\valid}(a + (0..n-1))$; for mutable arrays

1. Don't expect to get the specification right at the first attempt.
2. Follow the thumb rules and refine the loop invariant.
3. You have to fight errors on war footing. Don't resort to shortcuts.
4. Trying and not getting is far superior to not trying and copying.
5. Don't waste your chance to build confidence on your own abilities.
6. Seek help only after you have tried enough, not due to laziness.

Finding the max element of an array.

```
/*@  
  
*/  
int arraymax(int arr[], int n) {  
    int max = arr[0];  
    /*@  
  
    /*/  
    for (int j=1; j<n; j++) {  
        if (arr[j] > max)  
            max = arr[j];  
    }  
    return max;  
}
```

1. What are the constraints on n?
2. What are the constraints on array range?

Finding the max element of an array.

```
/*@
  requires n > 0;
  requires \valid_read(arr + (0..n-1));

*/
int arraymax(int arr[], int n) {
  int max = arr[0];
  /*@

  */
  for (int j=1; j<n; j++) {
    if (arr[j] > max)
      max = arr[j];
  }
  return max;
}
```

3. What is the constraint on the return value?
4. How does it relate to elements of the array?

Finding the max element of an array.

```
/*@
  requires n > 0;
  requires \valid_read(arr + (0..n-1));
  ensures \forall integer i;
    0 <= i < n ==> \result >= arr[i];
*/
int arraymax(int arr[], int n) {
  int max = arr[0];
  /*@

  */
  for (int j=1; j<n; j++) {
    if (arr[j] > max)
      max = arr[j];
  }
  return max;
}
```

5. What is the entry span of the loop?
6. What is the exit point of the loop?

Finding the max element of an array.

```
/*@
  requires n > 0;
  requires \valid_read(arr + (0..n-1));
  ensures \forall integer i;
    0 <= i < n ==> \result >= arr[i];
*/
int arraymax(int arr[], int n) {
  int max = arr[0];
  /*@

  loop invariant 1 <= j <= n;

  */
  for (int j=1; j<n; j++) {
    if (arr[j] > max)
      max = arr[j];
  }
  return max;
}
```

7. How do we capture the progress made as iterations proceed?
 $\rightarrow \forall i \in [0, j), \text{max} \geq \text{arr}[i]$

Finding the max element of an array.

```
/*@
  requires n > 0;
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  ensures \forall integer i;
    0 <= i < n ==> \result >= arr[i];
*/
int arraymax(int arr[], int n) {
  int max = arr[0];
  /*@
    loop invariant \forall integer i;
      0 <= i < j ==> max >= arr[i];
    loop invariant 1 <= j <= n;

  */
  for (int j=1; j<n; j++) {
    if (arr[j] > max)
      max = arr[j];
  }
  return max;
}
```

8. Which variables can be legally assigned within the loop?

Finding the max element of an array.

```
/*@
  requires n > 0;
  requires \valid_read(arr + (0..n-1));
  ensures \forall integer i;
    0 <= i < n ==> \result >= arr[i];
*/
int arraymax(int arr[], int n) {
  int max = arr[0];
  /*@
    loop invariant \forall integer i;
      0 <= i < j ==> max >= arr[i];
    loop invariant 1 <= j <= n;
    loop assigns j, max;

  */
  for (int j=1; j<n; j++) {
    if (arr[j] > max)
      max = arr[j];
  }
  return max;
}
```

9. What must be the termination condition for the loop?

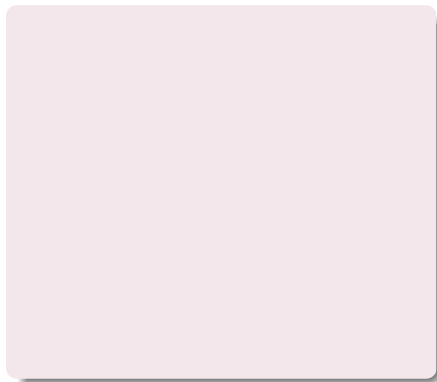
Finding the max element of an array.

```
/*@
  requires n > 0;
  requires \valid_read(arr + (0..n-1));
  ensures \forallall integer i;
    0 <= i < n ==> \result >= arr[i];
*/
int arraymax(int arr[], int n) {
  int max = arr[0];
  /*@
    loop invariant \forallall integer i;
      0 <= i < j ==> max >= arr[i];
    loop invariant 1 <= j <= n;
    loop assigns j, max;
    loop variant n - j;
  */
  for (int j=1; j<n; j++) {
    if (arr[j] > max)
      max = arr[j];
  }
  return max;
}
```

1. Find the index of the max element in an array.
2. Find the min element of an array.
3. Find sum of all elements of an array.
4. Reset each element of an array to 0.

Searching for an element in an array.

Function contract



Searching for an element in an array.

Function contract

```
/*@
```

```
*/
```

Function with loop invariant

```
int linearsearch(int arr[], int n, int key) {  
    /*@  
  
    */  
    for (int i=0; i<n; i++) {  
        if (arr[i] == key)  
            return 1;  
    }  
    return 0;  
}
```

Searching for an element in an array.

Function contract

```
/*@  
  requires n > 0;  
  requires \valid_read(arr + (0..n-1));
```

```
*/
```

Function with loop invariant

```
int linearsearch(int arr[], int n, int key) {  
  /*@  
  
  */  
  for (int i=0; i<n; i++) {  
    if (arr[i] == key)  
      return 1;  
  }  
  return 0;  
}
```

Searching for an element in an array.

Function contract

```
/*@  
  requires n > 0;  
  requires \valid_read(arr + (0..n-1));  
  behavior not_found:  
  
  behavior found:  
  
*/
```

Function with loop invariant

```
int linearsearch(int arr[], int n, int key) {  
  /*@  
  
  */  
  for (int i=0; i<n; i++) {  
    if (arr[i] == key)  
      return 1;  
  }  
  return 0;  
}
```

Searching for an element in an array.

Function contract

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requires n > 0;
requires \valid_read(arr + (0..n-1));
behavior not_found:

    ensures \result == 0;
behavior found:

    ensures \result == 1;
*/
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int linearsearch(int arr[], int n, int key) {
    /*@

    */
    for (int i=0; i<n; i++) {
        if (arr[i] == key)
            return 1;
    }
    return 0;
}
```

Searching for an element in an array.

Function contract

```
/*@
requires n > 0;
requires \valid_read(arr + (0..n-1));
behavior not_found:
  assumes \forall integer i;
    0 <= i < n ==> arr[i] != key;
  ensures \result == 0;
behavior found:

  ensures \result == 1;

*/
```

Function with loop invariant

```
int linearsearch(int arr[], int n, int key) {
  /*@

  */
  for (int i=0; i<n; i++) {
    if (arr[i] == key)
      return 1;
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  return 0;
}
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Searching for an element in an array.

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/*@
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requires \valid_read(arr + (0..n-1));
behavior not_found:
  assumes \forall integer i;
    0 <= i < n ==> arr[i] != key;
  ensures \result == 0;
behavior found:
  assumes \exists integer i;
    0 <= i < n && arr[i] == key;
  ensures \result == 1;
*/
```

Function with loop invariant

```
int linearsearch(int arr[], int n, int key) {
  /*@

  */
  for (int i=0; i<n; i++) {
    if (arr[i] == key)
      return 1;
  }
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  assumes \exists integer i;
    0 <= i < n && arr[i] == key;
  ensures \result == 1;
*/
```

Function with loop invariant

```
int linearsearch(int arr[], int n, int key) {
  /*@
  loop assigns i;
  loop variant n - i;
  */
  for (int i=0; i<n; i++) {
    if (arr[i] == key)
      return 1;
  }
  return 0;
}
```

Searching for an element in an array.

Function contract

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behavior not_found:
  assumes \forall integer i;
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  assumes \exists integer i;
    0 <= i < n && arr[i] == key;
  ensures \result == 1;
*/
```

Function with loop invariant

```
int linearsearch(int arr[], int n, int key) {
  /*@
  loop invariant 0 <= i <= n;
  loop assigns i;
  loop variant n - i;
  */
  for (int i=0; i<n; i++) {
    if (arr[i] == key)
      return 1;
  }
  return 0;
}
```

Searching for an element in an array.

Function contract

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requires n > 0;
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  assumes \exists integer i;
    0 <= i < n && arr[i] == key;
  ensures \result == 1;
*/
```

Function with loop invariant

```
int linearsearch(int arr[], int n, int key) {
  /*@
  loop invariant \forall integer j;

  loop invariant 0 <= i <= n;
  loop assigns i;
  loop variant n - i;
  */
  for (int i=0; i<n; i++) {
    if (arr[i] == key)
      return 1;
  }
  return 0;
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  for (int i=0; i<n; i++) {
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      return 1;
  }
  return 0;
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Searching for an element in an array.

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behavior not_found:
  assumes \forall integer i;
    0 <= i < n ==> arr[i] != key;
  ensures \result == 0;
behavior found:
  assumes \exists integer i;
    0 <= i < n && arr[i] == key;
  ensures \result == 1;
complete behaviors;
disjoint behaviors;
*/
```

Function with loop invariant

```
int linearsearch(int arr[], int n, int key) {
  /*@
  loop invariant \forall integer j;
    0 <= j < i ==> arr[j] != key;
  loop invariant 0 <= i <= n;
  loop assigns i;
  loop variant n - i;
  */
  for (int i=0; i<n; i++) {
    if (arr[i] == key)
      return 1;
  }
  return 0;
}
```

1. Check if every element of an array is equal to its index.
2. Check if an array is sorted.
3. Compare if two arrays are of equal length.
4. Compare if two arrays are equal. i.e. all elements are same.

Skim through Chapter 4.2 of prescribed text book.

Allan Blanchard, "Introduction to C program proof with Frama-C and its WP plugin", 2020.

Solve exercises listed under Section 4.2.6.